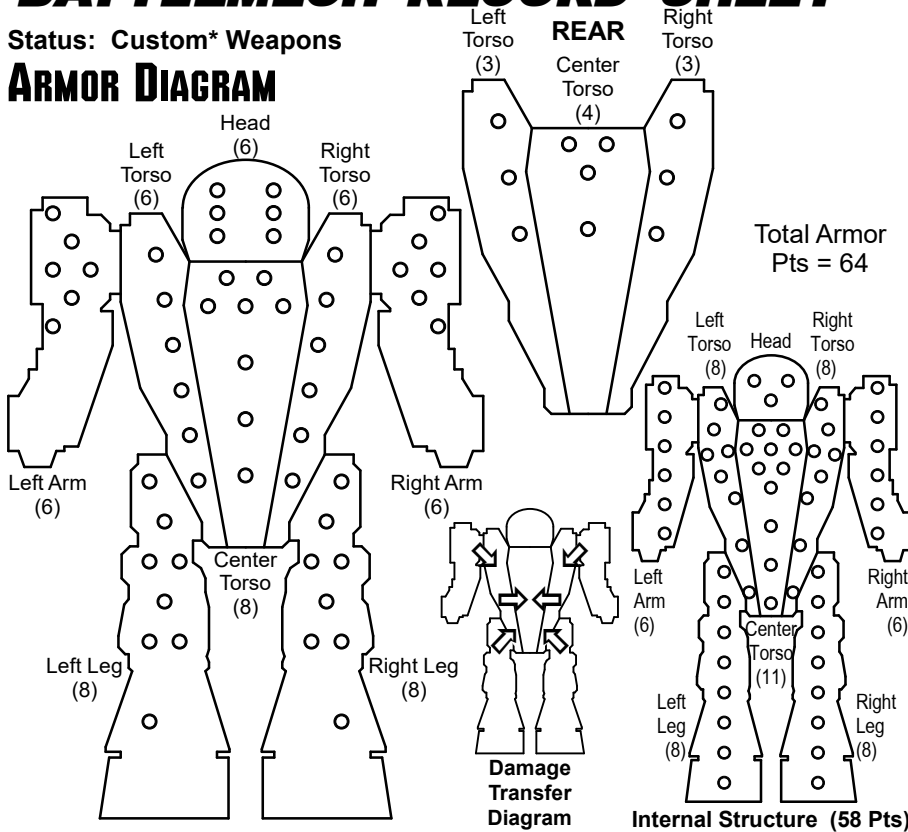


# BATTLETECH®

## BATTLEMECH RECORD SHEET

Status: Custom\* Weapons

### ARMOR DIAGRAM



### 'MECH DATA

Type: Raven RVN-3X

Mass: 35 tons

Movement Points: Tech, Config. & Level:

Walking: 5 [6] Inner Sphere  
 Running: 8 [9] Biped 'Mech  
 Jumping: 0 Level 3 / 3025

### Weapons Inventory:

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	Medium Laser	RA	3	5	-	3	6	9
1	SRM 6	RT	4	2/hit	-	3	6	9
1	EW Equipment*	LT	0	-	-	-	-	3

Ammo Type: SRM 6      Rounds: 15      BV2: 16

### Total Heat Sinks: 12 Single

○○○○○○○○○○○○ ○○

Auto Eject:      Weapon Heat:

Operational     Disabled      (10)

### WARRIOR DATA

Name: \_\_\_\_\_

Gunnery Skill: \_\_\_\_\_      Piloting Skill: \_\_\_\_\_

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

### CRITICAL HIT TABLE

#### Left Arm

- Shoulder
  - Upper Arm Actuator
  - Triple Strength
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
- 1-3
- \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
- 4-6

#### Head

- Life Support
- Sensors
- Cockpit
- Single Heat Sink
- Sensors
- Life Support

#### Center Torso

- Fusion Engine
  - Fusion Engine
  - Fusion Engine
  - Gyro
  - Gyro
  - Gyro
- 1-3
- Gyro
  - Fusion Engine
  - Fusion Engine
  - Fusion Engine
  - \_\_\_\_\_
  - \_\_\_\_\_
- 4-6

#### Left Torso

- EW Equipment
  - EW Equipment
  - EW Equipment
  - EW Equipment
  - Ammo (SRM 6) 15
  - Single Heat Sink
- 1-3
- Triple Strength
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
- 4-6

#### Right Arm

- Shoulder
  - Upper Arm Actuator
  - Medium Laser
  - Medium Laser
  - Triple Strength
  - \_\_\_\_\_
- 1-3
- \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
- 4-6

#### Right Torso

- SRM 6
  - SRM 6
  - Single Heat Sink
  - Triple Strength
  - \_\_\_\_\_
  - \_\_\_\_\_
- 1-3
- \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
- 4-6

#### Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Single Heat Sink
- Triple Strength

#### Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Single Heat Sink
- Triple Strength

Engine Hits	○○○
Gyro Hits	○○
Sensor Hits	○○
Life Support	○

Battle Value: 691  
 Weapon Value: 340 / 340  
 Cost, C-Bills: 3,597,525

### HEAT SCALE

30	** Avoid Inferno explosion on..
29	Shutdown
28	Ammo Explosion, avoid on 8+ (** 12+)
27	
26	Shutdown, avoid on 10+
25	-5 Movement Points (-4 MP with TSM)
24	+4 Modifier to Fire
23	Ammo Explosion, avoid on 6+ (** 10+)
22	Shutdown, avoid on 8+
21	
20	-4 Movement Points (-3 MP with TSM)
19	Ammo Explosion, avoid on 4+ (** 8+)
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
16	
15	-3 Movement Points (-2 MP with TSM)
14	Shutdown, avoid on 4+ (** 6+)
13	+2 Modifier to Fire
12	
11	
10	-2 Movement Points (-1 MP with TSM) (** 4+)
9	TSM Activates, +1 Movement Point
8	+1 Modifier to Fire
7	
6	
5	-1 Movement Point
4	
3	
2	
1	
0	

